With over 512 games and skill levels to play, take this pocket electronic game anywhere for hours and hours of challenging arcade-gaming fun!

It is recommended that you replace the "AAA" batteries with fresh, alkaline batteries before playing for best performance.

- Unscrew the battery cover with a Phillips Head screwdriver.
- Insert 2 AAA/1.5V (1.5V) button cell batteries with the positive (+) and negative (-) ends facing in the proper direction as indicated inside the battery compartment (see Fig.A).
- Replace the cover and screw.
- Press ON to turn on the unit.
- Press ACTION to select a Game.
- Press UP or DOWN to select a Game Variant (or alternate gameplay). The number of Game Variants varies with each game.
- Press LEFT to select Level Game; the higher the number, the more challenging the gameplay. There are 16 different skill levels.
- Press RIGHT to select the Game Speed; the higher the number, the faster the gameplay. There are 16 different speed levels.
- Press START to begin game.

SAFETY BATTERY USAGE
- Do not use rechargeable batteries.
- Non-rechargeable batteries are not to be recharged.
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the unit.
- The supply terminals are not to be short-circuited.
- Do not dispose of batteries in fire; batteries may explode or leak.
- Batteries should be replaced by an adult.

CAUTION:
- Not suitable for children under 3 years.
- Contains small parts.

CARE FOR YOUR DEVICE
- If the device begins to produce a dim display or malfunction, press the RESET button with the tip of a pen to reset and restart the unit.
- If the game continues to malfunction, replace the batteries.

In most cases, game malfunctions occur because of weak batteries.

- Press ON to turn on the unit.
- Press ACTION to select a Game and press START to begin game.
- Manipulate the UP/DOWN/DOWN/LEFT buttons to lift the bricks up and down. You can have a total of 16 sonic bombs in each game. If a bomb is destroyed, it will be replaced by a new one.
- Press ACTION to select the bomb. As you destroy one bomb, another will appear.
- If the brick hits the ground, you will lose a paddle. You can have 4 paddles to bust out.
- Press UP to shift the bricks in the middle position to match up with the descending bricks.
- Press DOWN to shift the bricks on the right side to match up with the descending bricks at the right.

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A - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
B - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
C - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
D - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
E - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
F - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
G - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
H - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
I - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
J - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
K - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
L - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
M - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
N - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.
O - UP/DOWN/LEFT/RIGHT buttons to move the bricks up and down.

Please keep this Instruction Sheet since it contains important information.

Caution: This product contains glass that may cause injuries if broken.