COM 317 -- STUDY GUIDE for Test #1 (Zettl's 11th edition)

1) MOST IMPORTANTLY, STUDY YOUR LECTURE NOTES and be prepared to use some common sense in applying the principles you’ve learned.

2) Re-read the sections on:
   - camera movement - pp. 140-141
   - optical characteristics of lenses - pp. 123-128
   - lens perspective - pp. 132-137
   - 3-point lighting - pp. 245-247
   - microphones - pp. 164-174
   - screen direction - pp. 453-459

3) Understand these terms and ideas. (Zettl’s Glossary and Index will help.)
   - hue, saturation, luminance
   - interlaced scanning
   - progressive scanning
   - resolution
   - CCD
   - CCU
   - 3 primary additive colors
   - microphone pick-up patterns
   - aspect ratios
   - character generator
   - riding gain
   - wireless mikes
   - dynamic mikes
   - jump cut
   - cameo lighting
   - SOT
   - flats, risers
   - chroma key
   - operating light level
   - contrast ratio