

MA 405 Example 1, Jan 26, 2005

$$\left[\begin{array}{ccc|c} \boxed{1} & 2 & 3 & 1 \\ 4 & 5 & 6 & 1 \\ 7 & 8 & 10 & 2 \end{array} \right] \xrightarrow[\rho_3+(-7)\rho_1]{\rho_2+(-4)\rho_1} \left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & \boxed{-3} & -6 & -3 \\ 0 & -6 & -11 & -5 \end{array} \right] \xrightarrow{\rho_3+(-2)\rho_2} \left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & -3 & -6 & -3 \\ 0 & 0 & 1 & 1 \end{array} \right] \xrightarrow{-\frac{1}{3}\rho_2}$$

$$\left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & \boxed{1} & 1 \end{array} \right] \xrightarrow[\rho_2+(-2)\rho_3]{\rho_1+(-3)\rho_3} \left[\begin{array}{ccc|c} 1 & 2 & 0 & -2 \\ 0 & \boxed{1} & 0 & -1 \\ 0 & 0 & 1 & 1 \end{array} \right] \xrightarrow{\rho_1+(-2)\rho_2} \left[\begin{array}{ccc|c} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 1 & 1 \end{array} \right] \text{ and } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}.$$

Check: substitute into equation(1): $1(0) + 2(-1) + 3(1) = 1$.

Note: (a) **always** add a multiple (=multiplier) of one row to another. (b) keep a list of the operations $\rho_i + (\alpha)\rho_j$, that have been used. (c) in the tableaux **use arrows** with multipliers attached. For example

$$\begin{array}{l} \boxed{-4} \rightarrow \\ \boxed{-7} \rightarrow \end{array} \left[\begin{array}{ccc|c} \boxed{1} & 2 & 3 & 1 \\ 4 & 5 & 6 & 1 \\ 7 & 8 & 10 & 2 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 0 & \boxed{-3} & -6 & -3 \\ 0 & -6 & -11 & -5 \end{array} \right]$$

It is also convenient to "stack" the tableaux of equivalent systems.

$$\begin{array}{l} \boxed{-4} \rightarrow \\ \boxed{-7} \rightarrow \\ \\ \boxed{-2} \rightarrow \\ \\ -\frac{1}{3} \times \end{array} \left[\begin{array}{ccc|c} \boxed{1} & 2 & 3 & 1 \\ 4 & 5 & 6 & 1 \\ 7 & 8 & \textcircled{10} & \textcircled{2} \\ \hline 1 & 2 & 3 & 1 \\ 0 & \boxed{-3} & -6 & -3 \\ 0 & -6 & -11 & -5 \\ \hline 1 & 2 & 3 & 1 \\ 0 & -3 & -6 & -3 \\ 0 & 0 & 1 & 1 \\ \hline 1 & 2 & 3 & 1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & \boxed{1} & 1 \\ \hline 1 & 2 & 0 & -2 \\ 0 & \boxed{1} & 0 & -1 \\ 0 & 0 & 1 & 1 \\ \hline 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

Case (a)

$$\left[\begin{array}{ccc|c} \boxed{1} & 2 & 3 & 1 \\ 4 & 5 & 6 & 1 \\ 7 & 8 & \textcircled{9} & 2 \\ \hline 1 & 2 & 3 & 1 \\ 0 & \boxed{-3} & -6 & -3 \\ 0 & -6 & -12 & -5 \\ \hline 1 & 2 & 3 & 1 \\ 0 & -3 & -6 & -3 \\ 0 & 0 & 0 & 1 \end{array} \right]$$

Case (b)

$$\begin{array}{l} \boxed{-7} \rightarrow \boxed{-4} \rightarrow \\ \\ \\ \boxed{-2} \rightarrow \\ \\ -\frac{1}{3} \times \\ \\ \boxed{-2} \rightarrow \end{array} \left[\begin{array}{ccc|c} \boxed{1} & 2 & 3 & 1 \\ 4 & 5 & 6 & 1 \\ 7 & 8 & 9 & \textcircled{1} \\ \hline 1 & 2 & 3 & 1 \\ 0 & \boxed{-3} & -6 & -3 \\ 0 & -6 & -12 & -6 \\ \hline 1 & 2 & 3 & 1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 \\ \hline \boxed{1} & 0 & -1 & -1 \\ 0 & \boxed{1} & 2 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

Case (c)

In Case (a) we have **one** unique solution, in Case (b) **none**.

To "read off" the solutions in Case (c), we perform the following 4 steps:

Step(1) Switch off the X-ray machine and give the terminal equations. This gives

$$x - z = -1 \text{ and } y + 2z = 1$$

Step(2) Identify the pivot variables, and rewrite the terminal equations keeping the pivot variables **on the left**. The remaining non-pivot variables are brought over to the RHS. They become **free parameters**. In Case (c):

$$x = -1 + z \text{ and } y = 1 - 2z$$

Step(3) Substitute these variables into the column \mathbf{x} . In Case (c) $x = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -1 + z \\ 1 - 2z \\ z \end{bmatrix}$

Step(4) Collect each free variable into a separate column, and collect all constants into a separate column. In Case (c) we get

$$\mathbf{x} = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} z \\ -2z \\ z \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} = \mathbf{a} + z\mathbf{b}$$

Note: (i) z is a parameter which has to be assigned, e.g. $z = 0$ gives the particular solution $\mathbf{x} = [-1, 1, 0]^T$, while $z = 1$, gives the solution $\mathbf{x} = [0, -1, 1]^T$.

A line in 3D generally will look like $\mathbf{a} + z\mathbf{b}$, for fixed vectors \mathbf{a} and \mathbf{b} and a real parameter $z \in \mathbb{R}$.

To picture this line in three dimensions we must select a range of values for z , such as $z = 0, 0.1, 0.2, \dots, 1$, which can then be plotted. In **maple** this would for example be :

```
>plot3d([-1+z,1-2z,z],z=0..1);
```

WARNING: the echelon matrix obtained at the end of Phase (I) *cannot* be used to read off the general solution and $N(A)$. More elimination would be needed, which is better done by going through phase (II).