

**GROUNDWATER REMEDIATION EXPERIMENTS USING
INTERACTIVE COMPUTATIONAL STEERING ON THE
INTEL PARAGON**

G. Mahinthakumar

Oak Ridge National Laboratory

e-mail: kumar@ornl.gov

URL: <http://www.ccs.ornl.gov/staff/kumar.html>

R. C. Sharpley, A. Kaulgud, and L. S. Johnson

University of South Carolina

e-mail: sharpley@math.sc.edu

URL: <http://www.math.sc.edu/~sharpley/pics.html>

OUTLINE

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- Need for Steering and Tracking

● Implementation Details

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 - Equations
 - Numerical Implementation
 - Parallelization
- Graphical and Controller Library G3D
- Coupling PGREM3D and G3D

● Results

- Test Problem for Remediation Experiment
- Some snapshots

● Conclusions

OBJECTIVE

- **To produce an interactive groundwater remediation research and design tool that will utilize the computational power of an MPP machine (Intel Paragon) and the graphical capabilities of a graphics workstation (SGI workstation).**

NEED FOR INTERACTIVE TRACKING AND STEERING

- Large scale groundwater remediation experiments either for research or design purposes can be costly in terms of time and effort.
- An interactive tool can greatly minimize the need to perform repeated simulations in order to arrive at an optimal remediation design.
- The ability to perform effective interactive simulations depend on the following
 - Application Code – Speed of computations
 - High performance computing systems
 - Powerful computational algorithms
 - Graphical Interface Front–End
 - Effective communication between the Graphics Front–End and the application code

APPLICATION CODE PGREM3D

- **PGREM3D: Parallel Groundwater Transport and Remediation Code** (*Mahinthakumar, 1997*)
 - Primarily intended for large scale simulations
- **PGREM3D has three main modules:**
 - **Finite Element Flow**
 - **Finite Element Transport**
 - **Particle Tracking Transport** (not used in this study)
- **Finite Element Flow**
 - 3D steady state saturated flow
- **Finite Element Transport**
 - 3D advection—dispersion with first order kinetic and nonlinear bioremediation reactions

PGREM3D EQUATIONS

$$\frac{\partial C}{\partial t} = \nabla \cdot (\mathbf{D} \cdot \nabla C) - \nabla \cdot (C \mathbf{v}) - R_C$$

CONTAMINANT

$$R_C = \mu_{\max} X \left(\frac{C}{K_C + C} \right) \left(\frac{N}{K_N + N} \right) + (\lambda + K_w)C + (\lambda + K_s)S_C + \frac{\rho}{\theta} \frac{\partial S_C}{\partial t} + \frac{q}{\theta} (C - C_0)$$

$$\frac{\partial S_C}{\partial t} = k_r (K_d C - S_C) - (\lambda + K_s)S_C$$

$C =$ Dissolved Phase Contaminant Concentration

$$\frac{\partial N}{\partial t} = \nabla \cdot (\mathbf{D} \cdot \nabla N) - \nabla \cdot (N \mathbf{v}) - R_N$$

NUTRIENT

$$R_N = \mu_{\max} X \left(\frac{C}{K_C + C} \right) \left(\frac{N}{K_N + N} \right) + f_{use} b X \left(\frac{N}{K_N + N} \right) + (\lambda + K_w)C + (\lambda + K_s)S_N + \frac{\rho}{\theta} \frac{\partial S_N}{\partial t} + \frac{q}{\theta} (N - N_0)$$

$$\frac{\partial S_N}{\partial t} = k_r (K_d N - S_N) - (\lambda + K_s)S_N$$

$N =$ Dissolved Phase Nutrient Concentration

$$\frac{\partial X}{\partial t} = \mu_{\max} X \left(\frac{C}{K_C + C} \right) \left(\frac{N}{K_N + N} \right) - b X \left(\frac{N}{K_N + N} \right)$$

BIOMASS

$X =$ Biomass Concentration

$$D_{ij} = \alpha_T |\mathbf{v}| \delta_{ij} + (\alpha_L - \alpha_T) \frac{v_i v_j}{|\mathbf{v}|} + D_m \quad \text{Dispersivity Tensor}$$

$$\nabla(\mathbf{K} \nabla h) = q \quad \theta \mathbf{v} = -\mathbf{K} \nabla h \quad \text{Flow Equations}$$

MAIN FEATURES OF PGREM3D TRANSPORT

- **Three-dimensional advection–dispersion equation with first order kinetic and nonlinear bioremediation reactions.**
 - Flexible boundary conditions with options to use time–dependent and cyclic time–dependent cases.
- **Galerkin finite–elements with 8–node hexahedral elements.**
 - Logically rectangular grid structure (with “natural ordering” of nodes and elements) with options to use uniform rectangular, non–uniform rectangular, and fully distorted grids.
- **Solution algorithms**
 - Non–linearity handled by picard iterations
 - Matrix solution performed by iterative Krylov solvers. Options available to use BICGSTAB, GMRES(m), ORTHOMIN(k), and CGS.
- **Parallelization using 2–D domain decomposition**
 - explicit message passing using NX or MPI
 - portability has been tested on Intel Paragons, SGI Power Challenge Arrays, Cray/SGI Origin–2000, Convex Exemplar SPP–1200, and IBM SP.

COUPLED MATRIX SYSTEM

$$\begin{array}{|c|c|} \hline \text{A}_{CC} & \text{A}_{CN} \\ \hline \text{A}_{NC} & \text{A}_{NN} \\ \hline \end{array}$$

$$\begin{array}{|c|} \hline C_1 \\ \cdot \\ \cdot \\ \cdot \\ \hline C_n \\ \cdot \\ \cdot \\ \cdot \\ \hline N_1 \\ \cdot \\ \cdot \\ \cdot \\ \hline N_n \\ \hline \end{array}
 =
 \begin{array}{|c|} \hline b_{C1} \\ \cdot \\ \cdot \\ \cdot \\ \hline b_{Cn} \\ \cdot \\ \cdot \\ \cdot \\ \hline b_{N1} \\ \cdot \\ \cdot \\ \cdot \\ \hline b_{Nn} \\ \hline \end{array}$$

NUTRIENT
CONTAMINANT

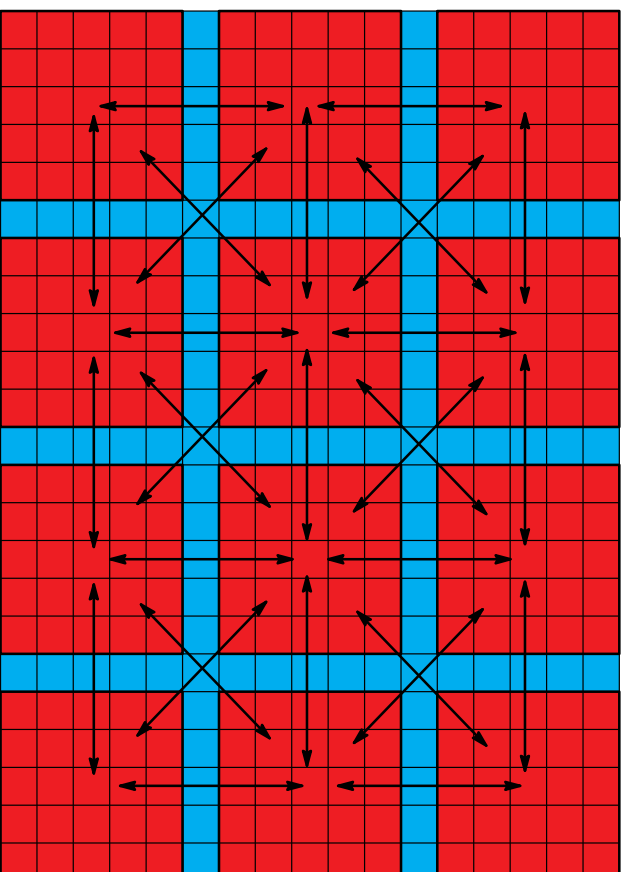
- A lumped formulation is used for all zeroth derivative and time derivative terms including non-linear coupling terms

- this in turn greatly simplifies the implementation by making the off-diagonal coupling blocks to be unit diagonal

PARALLEL IMPLEMENTATION OF PGREM3D

- **Two-dimensional domain decomposition**
 - communication with at most 8 neighboring processors
 - natural node ordering for individual processor regions
- **Explicit message passing required to exchange information at processor boundaries especially during finite-element assembly and matrix-vector product stages**
 - NX communication library for Intel architectures
 - MPI for other architectures
- **Scalability has been demonstrated up to 1024 processors of the Intel Paragon**

PARALLEL DOMAIN DECOMPOSITION

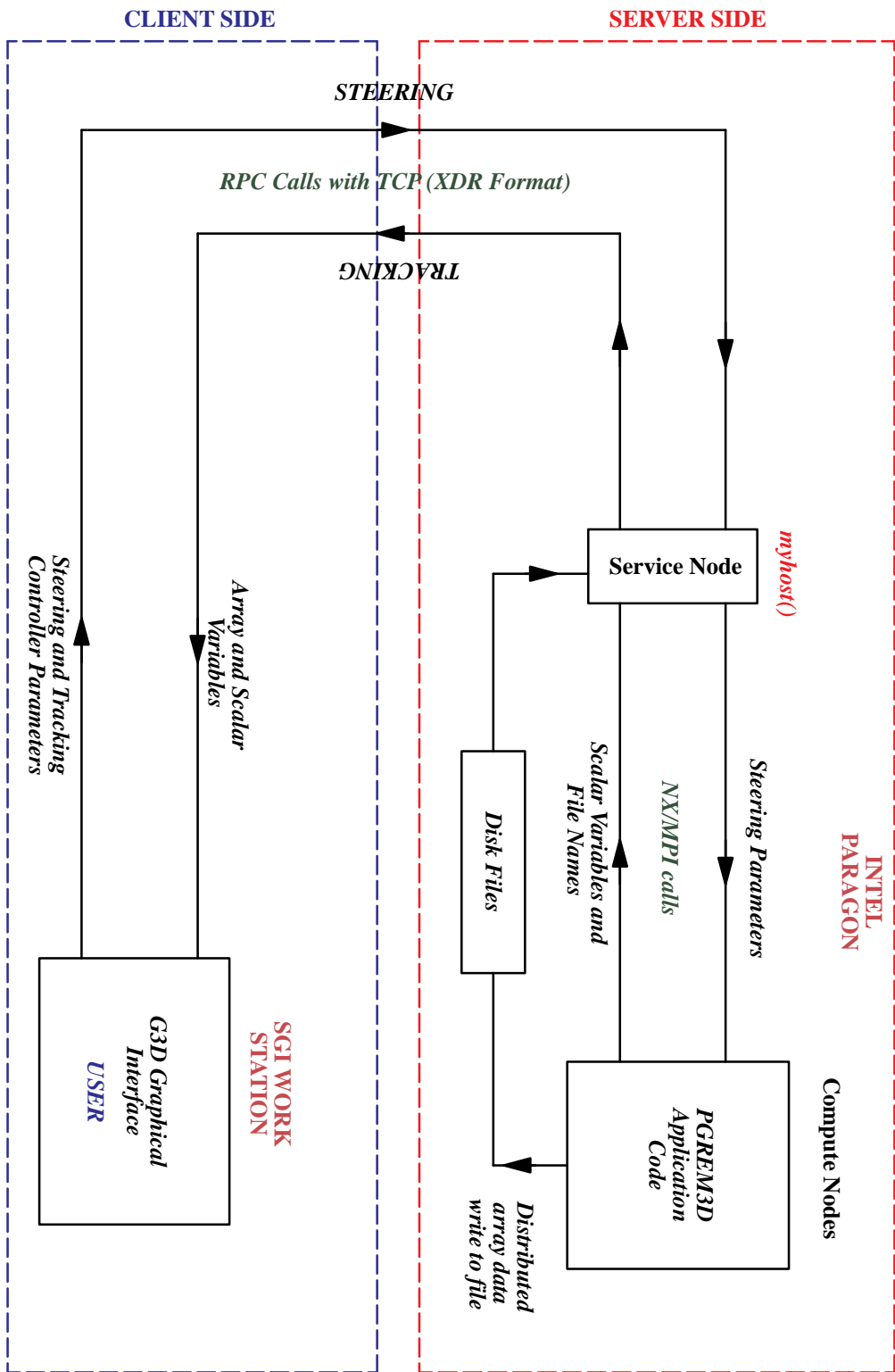


Plan View of Two-Dimensional Domain Decomposition
(showing a 4x3 processor decomposition)

MAIN FEATURES OF G3D AND CONTROLLER LIBRARY

- **Graphical User Interface G3D** (*Johnson et al., 1997*)
 - **pre-processing capabilities**
 - grid and boundary condition specification/editing
 - material properties and initial conditions
 - **post-processing capabilities**
 - multiple orthogonal slices
 - multiple isosurfaces (both opaque and semi-transparent)
 - time animations
- **Controller library** (*Kaulgud et al., 1997*)
 - uses RPC calls with TCP to exchange data between the Client (SGI workstation) and the Server (Intel Paragon)
 - XDR library is used to handle byte-ordering between machines
 - **Tracking (Server to Client)**
 - interactively visualize progress of a simulation
 - **Steering (Client to Server)**
 - interactively steer the computation

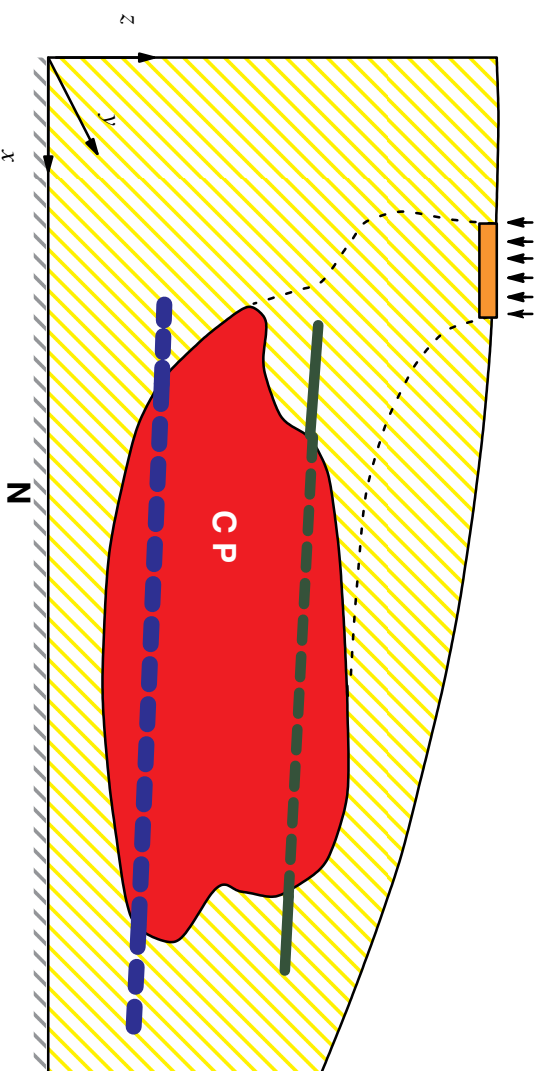
SCHEMATIC LAYOUT OF INTEGRATED USER ENVIRONMENT



COUPLING G3D AND PGREM3D

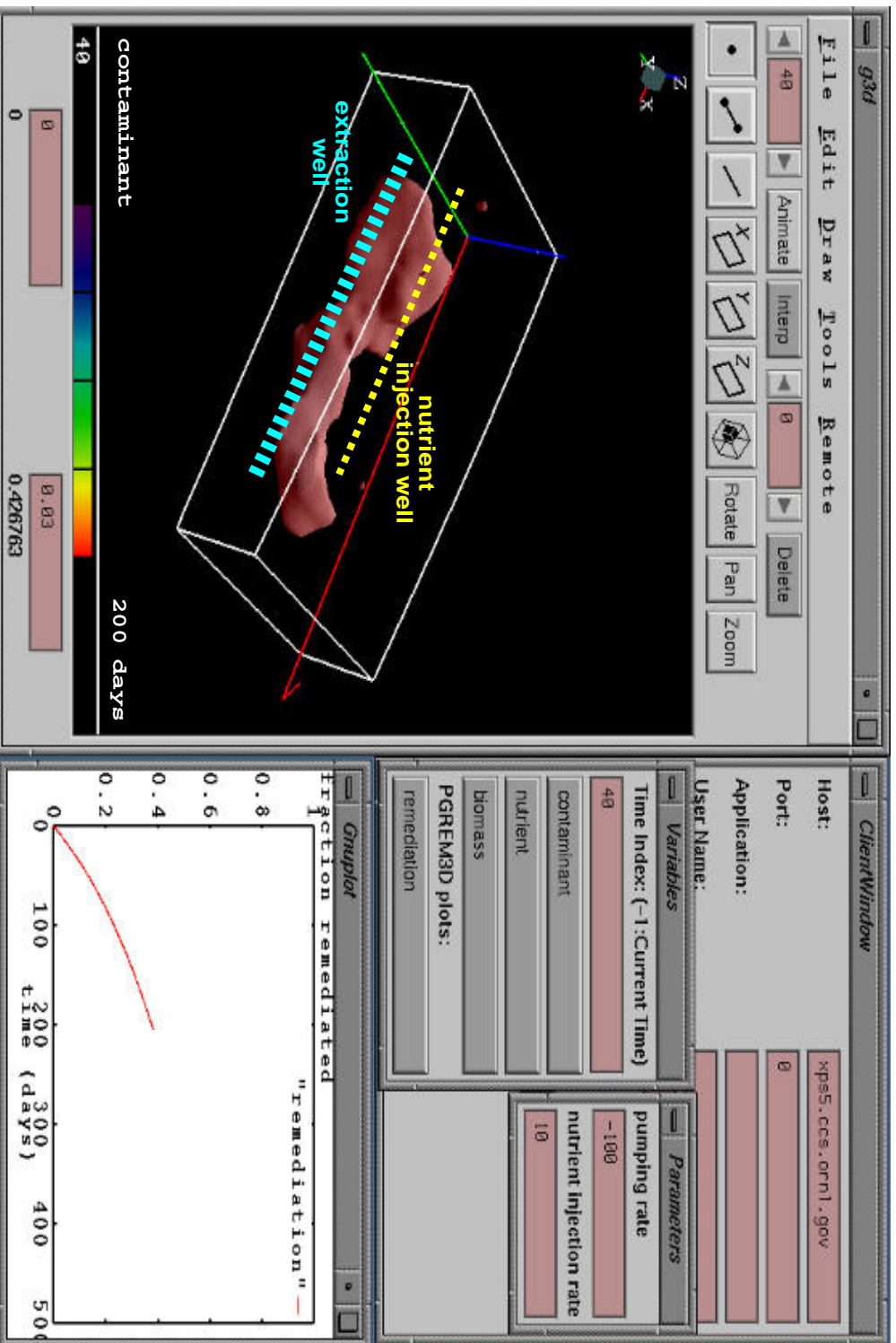
- **user will write a few routines on the server side which will be used to communicate with the server library examples are provided with the library**
 - **register all variables (for initialization)**
 - **send variables (for tracking)**
 - **concentrations, remediation efficiency etc.**
 - **get parameters (for steering)**
 - **pumping rates, injection rates etc.**
- **these routines will then be called from the application code at desired break points**

TEST PROBLEM FOR REMEDIATION EXPERIMENT

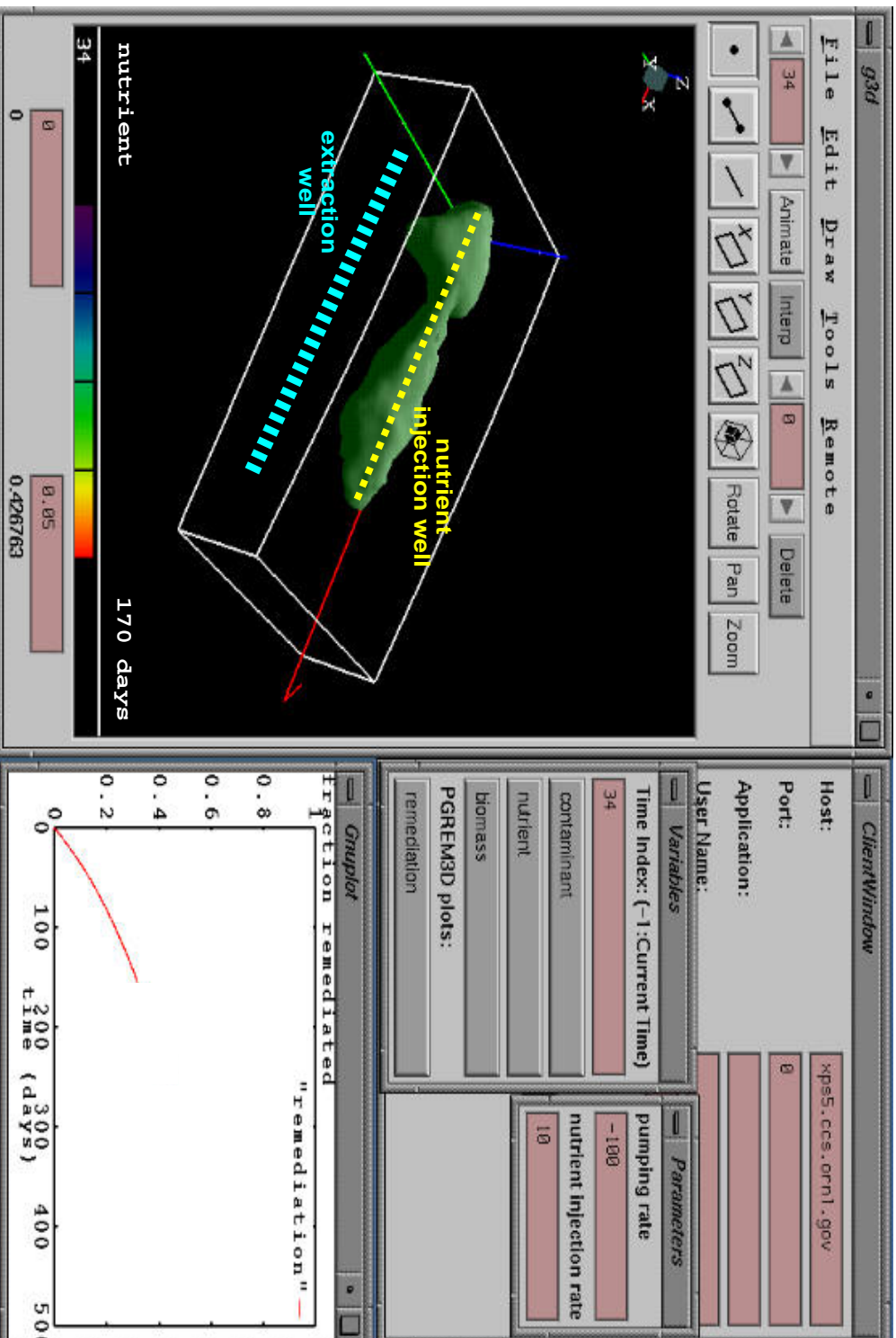


- The test problem is a slight modification of the Waterloo Problem (*Segol, 1994*).
- Fully heterogeneous hydraulic conductivity field generated by the turning bands algorithm (*Tompson et al., 1989*).
- contaminant plume is generated from a naturally leaching source which is capped after a certain duration.

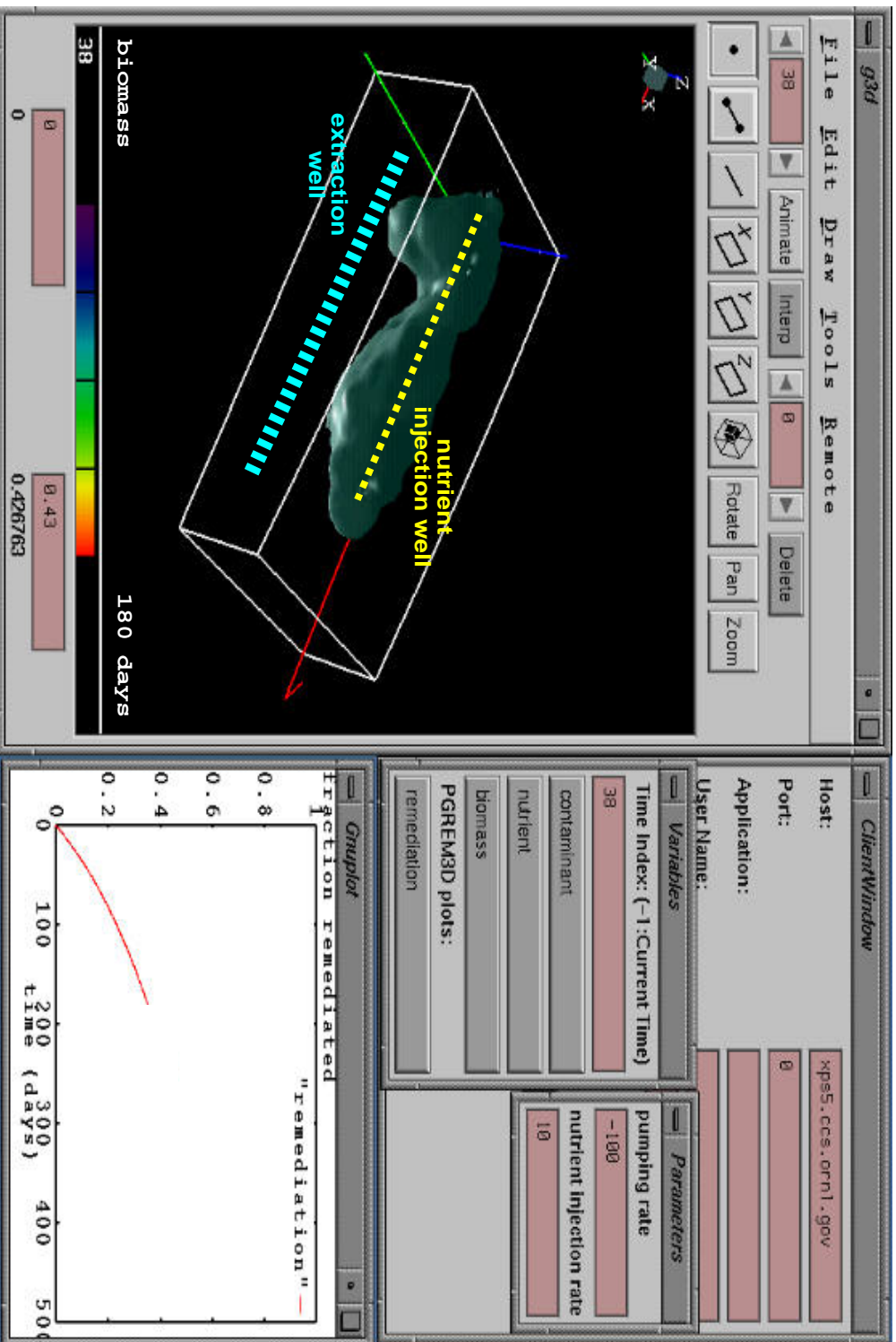
SNAPSHOT OF REMEDIATION EXPERIMENT (CONTAMINANT)



SNAPSHOT OF REMEDIATION EXPERIMENT (NUTRIENT)



SNAPSHOT OF REMEDIATION EXPERIMENT (BIOMASS)



CONCLUSIONS

- **An integrated user environment for groundwater remediation designs has been created by coupling an application code with a graphical controller library**
 - Both tracking and steering capabilities have been tested
 - A groundwater remediation experiment involving coupled bioremediation and pump-and-treat system has been tested
- **Future work needs to be done in order to bring this to an industrial strength production environment**
 - The application code PGREM3D needs future work to handle unsaturated and multi-phase flow, flow in fractured media, geochemical reactions, bacterial transport etc.
 - New hooks need to be built into both the application code and the library to handle well positioning, simultaneous visualization of multiple variables, automatic display of remediation curves etc.

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