

On the Limitation of Fluid-based Approach for Internet Congestion Control

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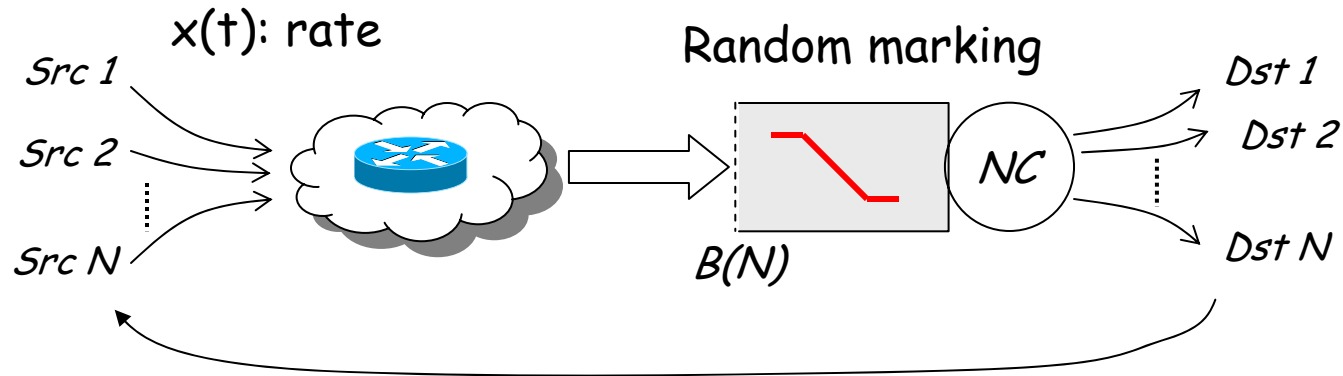


Outline

- TCP/AQM Congestion Control
- Fluid vs. Stochastic Approach
 - Equilibrium Points
 - Stability Implications
- Discrepancy between Two Approaches
- Stochastic Approach Works Better
- Summary & Conclusion



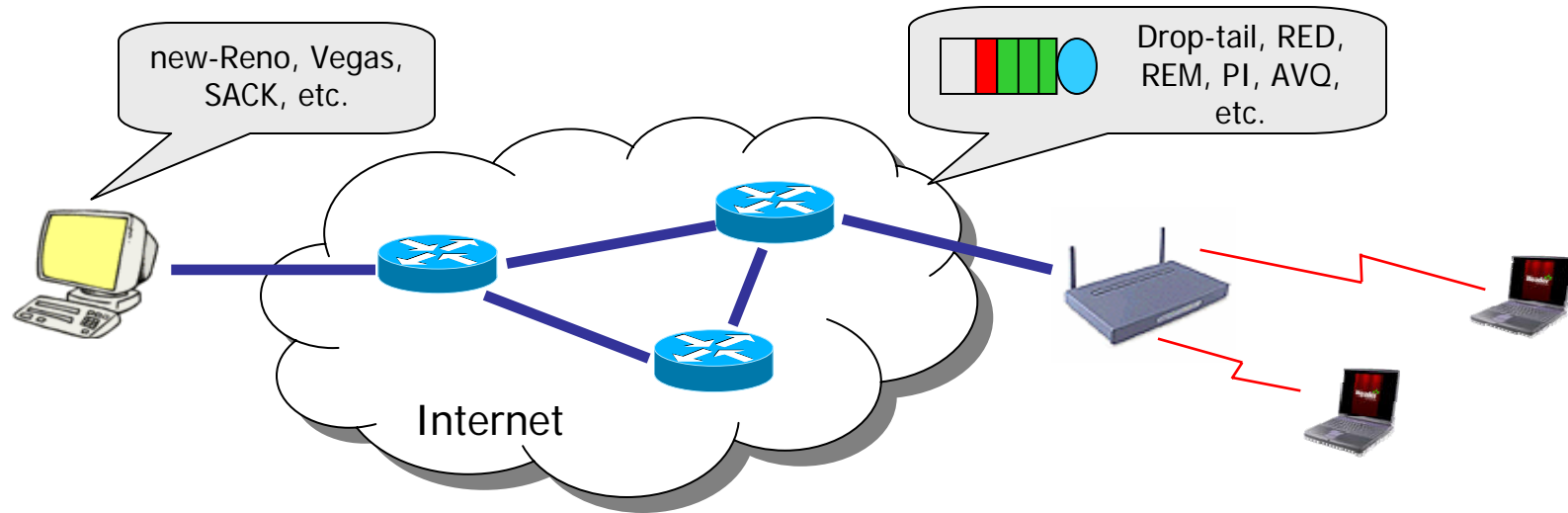
TCP/AQM Congestion Control



- More than 90% traffic carried via TCP
- It's a feedback system (equilibrium, stability)
- Two approach for analysis and design of TCP/AQM:
 - Fluid-based Approach
 - Stochastic Approach



TCP/AQM Primer



TCP:

- Slow start: probe exponentially for bandwidth
- Congestion avoidance:
 - Send w packets in a round-trip time.
 - If no congestion, then put $w+1$ packets in next RTT
 - If congestion, put $w/2$ packets in next RTT.

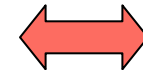
AQM:

- Governs how to generate the congestion signal based on input rate or queue-length
- ECN marks



Fluid Approach for Congestion Control

$$\frac{dx(t)}{dt} = \kappa[w - x(t)p(x(t))]$$



$$\begin{aligned} \max_{x_i \geq 0} \quad & \sum_i U_i(x_i) \\ \text{s.t.} \quad & \sum_{i \in l} x_i \leq c_l \end{aligned}$$

- Very popular in networking literature
- Provides analysis tools and design guidelines
 - Congestion control, wireless networks, cross-layer design, etc.
- TCP/AQM: distributed solution to utility maximization problem (with some notion of fairness)
- Equilibrium point (fixed point), Stability (convergence)



Fluid Approach for Congestion Control

$$\frac{dx(t)}{dt} = \kappa \left[\overset{\text{AI}}{\downarrow} w - \overset{\text{MD}}{\underbrace{x(t)p(x(t))} } \right] \quad \text{Canonical form of AIMD}$$

- Deterministic differential/difference equations
- Equilibrium point \rightarrow predicts target operating points
- Stability (global or local) \rightarrow provides design guidelines
- Captures "**Average quantities**" ($x(t)$: window size or throughput, etc)



Fluid Model in Discrete Time

Single flow case:

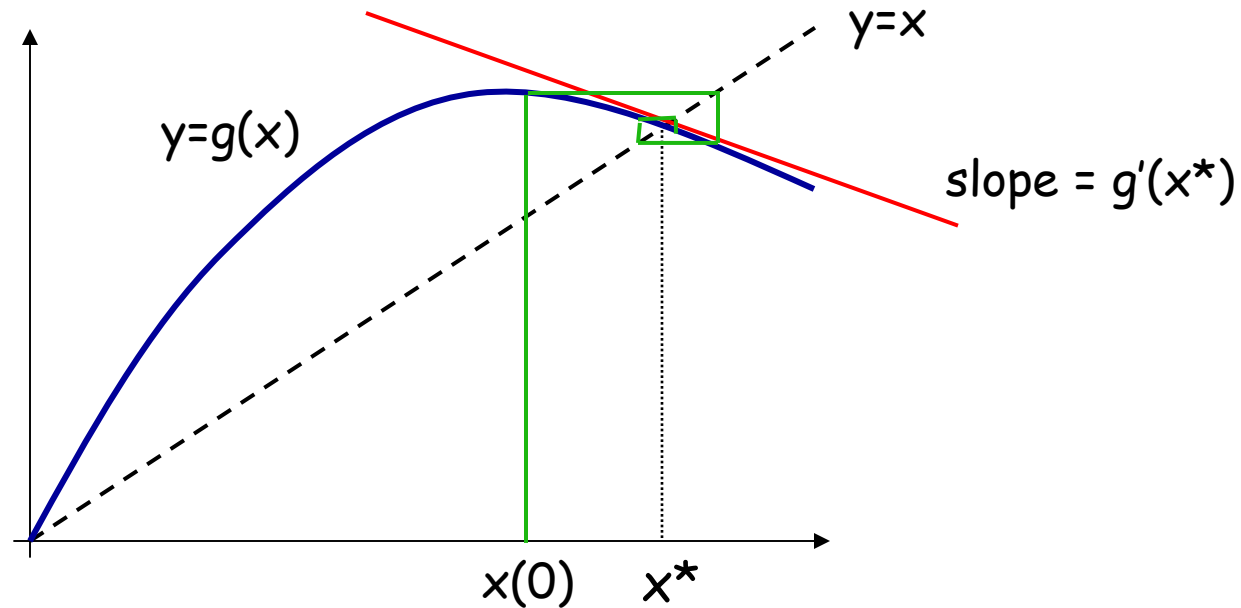
$$\begin{aligned} x(t+1) &= \overbrace{(x(t)+1)(1-p(x(t)))}^{\text{average rate or window size}} + \frac{x(t)}{2} \underbrace{p(x(t))}_{\text{prob. of congestion}} \\ &:= g(x(t)) \end{aligned}$$

$$\text{where } g(x) := (x+1)(1-p(x)) + xp(x)/2$$

- $p(x)$: probability of receiving marks or loss (congestion signal)
 - $p(x) = (x/C)^B \wedge 1 \rightarrow P\{Q>B\}$ for M/M/1 (Poisson arrival)
 - $p(x) = \exp[-2B(C-x)/\sigma^2x] \wedge 1 \rightarrow$ Gaussian arrival with mean x and var. σ^2x
- Given current "rate" x , $p(x)$ models random packet arrivals



Equilibrium and Stability of Fluid Model



- Equilibrium point (fixed point) x^* : $x^* = g(x^*)$
- Linear stability: $x(t+1) = g(x(t))$ converges locally if and only if $|g'(x^*)| < 1$ (locally 'contractive')



Markovian Model

$$X(t + 1) = \begin{cases} X(t) + 1, & \text{w.p. } 1 - p(X(t)) \\ X(t)/2, & \text{w.p. } p(X(t)) \end{cases}$$

Canonical form
of AIMD

- Markovian description: Given current state, the next state is obtained probabilistically
- Rate (window size) is always +1 or /2, nothing in between
- $X(t)$ will never converge! But its distribution does.
- Stability \rightarrow Ergodic Markov process
- Equilibrium \rightarrow stationary distribution π of $X(t)$



Equivalent Representation

- Let $f(x, u) := (x + 1)(1 - 1_{\{u \leq p(x)\}}) + \frac{x}{2} 1_{\{u \leq p(x)\}}$

- Then,

$$X(t + 1) = f(X(t), U_t) \quad t = 1, 2, \dots$$

U_t : i.i.d. unif [0,1]

Markov Process

- Fluid model $x(t+1) = g(x(t))$ becomes

$$x(t + 1) = E\{X(t + 1) \mid X(t) = x(t)\}$$

Deterministic value $= \int_0^1 f(x(t), u) du = g(x(t))$

➤ Fluid model $x(t)$ captures "average" of $X(t)$



Equilibrium and Stability of Markov Model

- The previous Markov process always converges in total variation to π
 - Guaranteed by Foster's criterion
 - π : stationary distribution of $X(t)$; very hard to find...
 - Starting from any initial distribution, $X(t)$ converges to a steady-state in which $X(t)$ has a stationary distribution π

- Let \hat{x} be the average rate in the steady-state, i.e.,

$$\hat{x} = \mathbb{E}_{\pi}\{X(t)\}$$

- If $X(t)$ is bounded (as usual), then

$$\mathbb{E}\{X(t)\} \longrightarrow \hat{x} \quad \text{as } t \rightarrow \infty$$



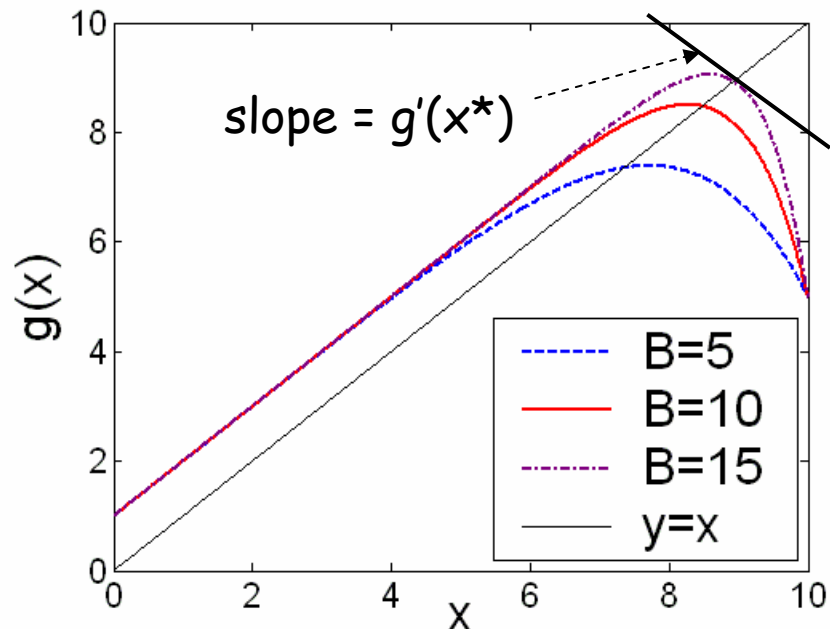
Discrepancy in Equilibrium Points

- The fluid model captures “average” of $X(t)$
- We expect that $x(t) \approx E\{X(t)\}$
- Suppose the fluid model is stable, i.e., $x(t) \rightarrow x^*$
- If the fluid model were to be “close” to the original Markov model in capturing the “average” behavior, we should expect $x^* = \hat{x}$, i.e., both approaches predicts the same equilibrium point.
- **Proposition 1**: If $g(x)$ is either strictly convex or concave, we have

$$x^* \neq \hat{x}$$



Examples: Discrepancy in Equilibrium



- M/M/1 type arrivals

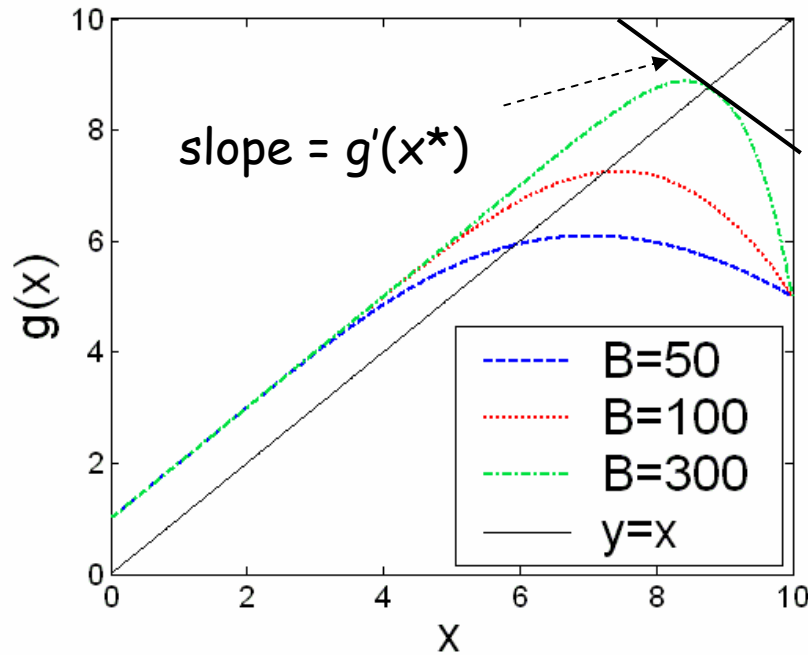
$$p(x) = \left(\frac{x}{C}\right)^B$$

- $C = 10$
- Fluid model is locally stable for $B=5,10,15$

	x^*	$\hat{x} = \mathbb{E}_\pi\{X(t)\}$	$(x^* - \hat{x})/x^*$
B=5	7.34	6.30	14.1%
B=10	8.47	7.11	16%
B=15	8.93	7.35	17.7%



Examples: Discrepancy in Equilibrium



- Brownian type arrivals

$$p(x) = \exp\left(\frac{-2B(C-x)}{\sigma^2 x}\right)$$

- $C = 10, \sigma^2 = 50$

- Fluid model is locally stable for $B=50, 100, 300$

	x^*	$\hat{x} = \mathbb{E}_\pi\{X(t)\}$	$(x^* - \hat{x})/x^*$
B=50	5.92	5.28	11%
B=100	7.23	6.29	13%
B=300	8.76	7.28	17%



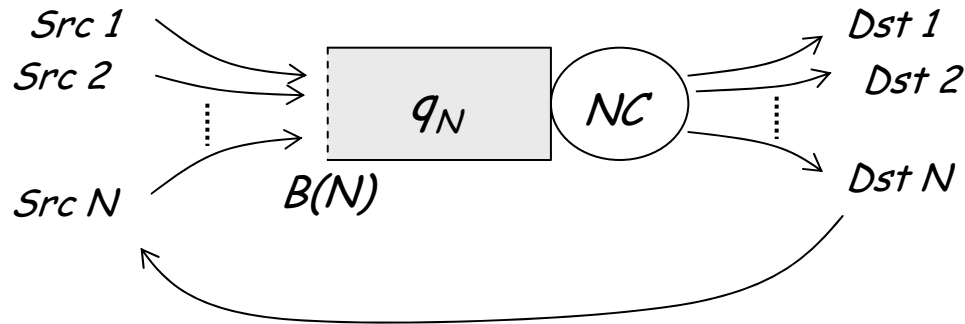
Discrepancy in Equilibrium Points

For single flow case (Summary):

- Fluid approximation of original Markov process yields (i) equilibrium point x^* and (ii) stability condition
- In general, $x^* \neq E_{\pi}\{X(t)\}$
- Even for "stable" fluid models with $x(t) \rightarrow x^*$, the x^* is different from the "true average" value.
 - Then, what is x^* ?



Fluid Model for Multiple Flows



- $x_i(t)$: rate (window size) of flow i ($i=1,2, \dots, N$)
- $p(\cdot)$ depends only on the average rate (over N)

$$x_i(t+1) = (x_i(t)+1) \left(1 - p \left(\underbrace{\frac{\sum_{i=1}^N x_i(t)}{N}} \right) \right) + \frac{x_i(t)}{2} p \left(\frac{\sum_{i=1}^N x_i(t)}{N} \right)$$

$= y_N(t)$: Average rate on the link for each i

$$\Rightarrow y_N(t) = (y_N(t)+1)(1-p(y_N(t))) + \frac{y_N(t)}{2} p(y_N(t))$$

Same as the single flow case!



Stability of Rate-Based AQM

- Average rate $y_N(t)$ satisfies the same fluid equation as the single flow case
 - Same equilibrium point $y_N^* = x^*$ (regardless of N !)
 - Same stability condition
- Stability condition:
 - $p(x) = (x/C)^B \rightarrow$ Fixed point $x^* < C$
 - Stability condition: $B < B'$ (for some constant B')
 - Bounded buffer size for stability, at the cost of reduced link utilization $\rho < 1$
 - Similar observations (Kunniyur, Srikant, Deb)

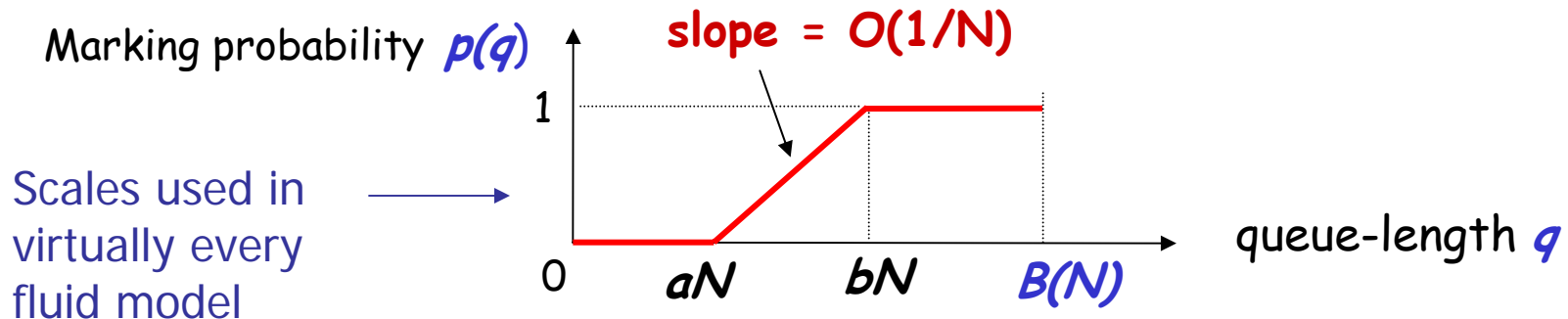


Stability of Queue-Based AQM

- The function $p(\cdot)$ depends on $q_N(t)/N$, where

$$q_N(t + 1) = \left[q_N(t) + Ny_N(t) - NC \right]^+$$

- This means that, for stability, slope of the marking function $p(\cdot)$ at the fixed point should be $O(1/N)$ [Low, Srikant, Shakkottai]

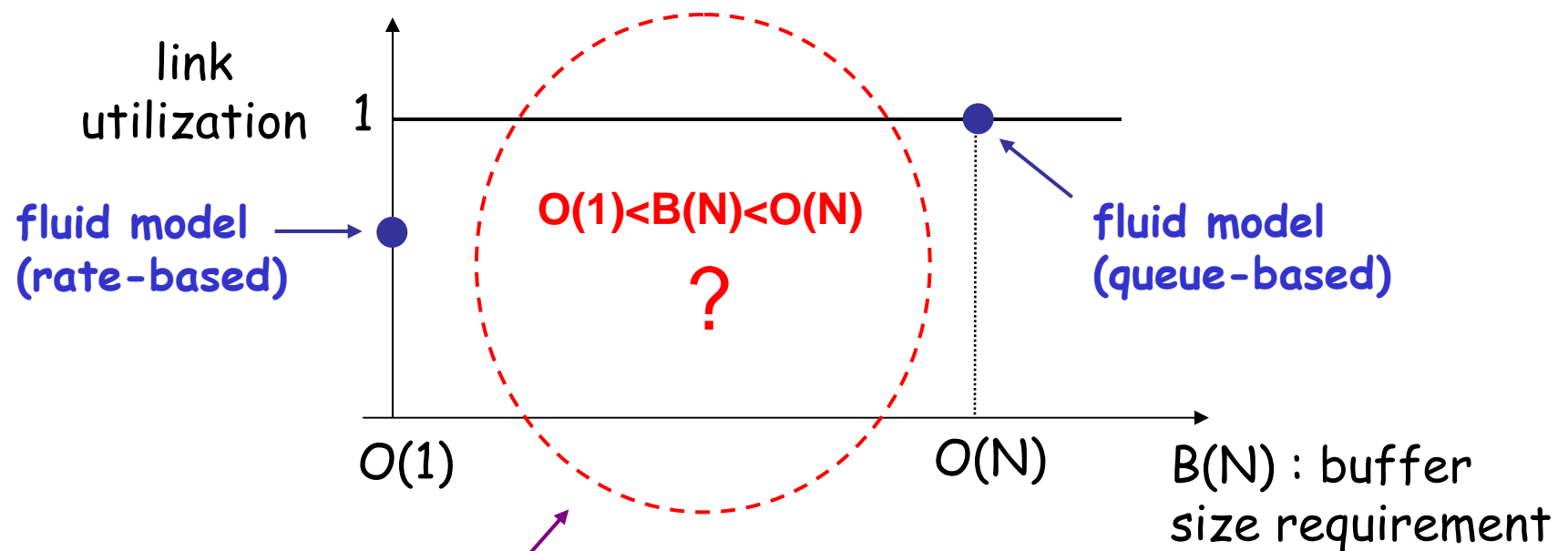


- Buffer size then should be at least $B(N) = O(N)$
 - rule-of-thumb: $B(N) = NC \times \text{RTT} = O(N)$



Trade-off: Buffer Size vs. Utilization

- Trade-off between buffer size and link utilization for (linearly) stable fluid models



Linearly “unstable” for both models **➡ prohibited ?**



Markovian Model for Many Flows

$$X_i(t+1) = \begin{cases} (X_i(t) + 1) \wedge w_{max}, & \text{w.p. } 1 - p(Y_N(t)) \\ (X_i(t)/2) \vee 1, & \text{w.p. } p(Y_N(t)), \end{cases}$$

$$\text{where } Y_N(t) := \frac{1}{N} \sum_{i=1}^N X_i(t)$$

- N-dimensional Markov process: $(X_1(t), X_2(t), \dots, X_N(t))$
- For any given N, the above chain is ergodic.
- Since $Y_N(t) \leq w_{max}$, we expect that

$$\lim_{t \rightarrow \infty} \mathbb{E}\{Y_N(t)\} = \mathbb{E}_\pi\{Y_N\} = \hat{y}_N$$

Regardless of initial distribution of $Y_N(t)$



Behavior in the Steady-State

- In the steady-state, under weak-dependency among X_i , we have $\sum_{i=1}^N X_i = N\hat{y}_N + o(N)$

$$\implies Y_N = \hat{y}_N + o(1) \quad \begin{array}{l} \text{error term} \\ \text{Law of large numbers} \end{array}$$

- Similarly, the average marking probability will also converge, i.e., $\mathbb{E}\{p(Y_N(t))\} \longrightarrow p_N$
- We expect that $0 < \alpha \leq p_N \leq \beta < 1$
 - Constants $\alpha, \beta \in (0,1)$
 - If $p_N \approx 0$, then almost all flows increase rates in the next RTT \rightarrow distribution will not be stationary.
 - Similar argument for the case of $p_N \approx 1$



Behavior in the Steady-State

- Take $p(y) = (y/C)^{B(N)}$
 - Poisson packet arrivals to queue with capacity NC and buffer size $B(N)$

- Previous expression gives

$$\left(\frac{\hat{y}_N}{C} + o(1)\right)^{B(N)} = \kappa(N), \quad \text{where } 0 < \alpha \leq \kappa(N) \leq \beta < 1$$

- So,
$$\hat{y}_N = C \cdot \left(\overbrace{\kappa(N)^{\frac{1}{B(N)}}}^{\text{error factor}} - o(1) \right)$$

target avg. rate for full utilization



Trade-off: Buffer Size vs. Utilization

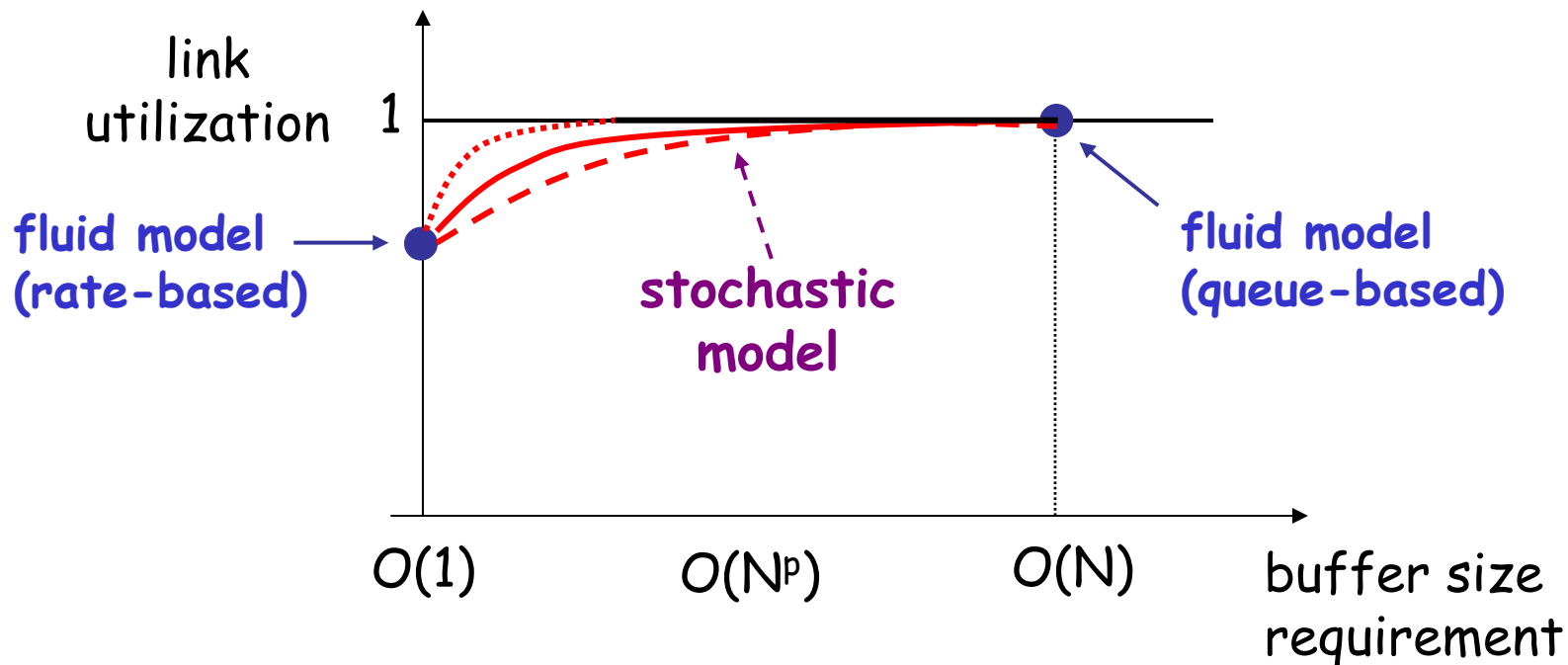
$$\hat{y}_N = C \cdot \left(\kappa(N) \frac{1}{B(N)} - o(1) \right)$$

- $\kappa(N) > 0$ is bounded away from 0
- $\hat{y}_N \rightarrow C$ as long as $B(N) \rightarrow \infty$
- Achieve full link utilization for any increasing function $B(N)$ for the buffer size
- System is always “stochastically stable”
- No such trade-off as in the fluid model!



Fluid vs. Stochastic Models

- Buffer size vs. Link utilization tradeoff for a 'stable' system with N flows and capacity NC





Some Evidence from the Literature

- [Appenzeller, et. al. 04]

- Under drop-tail, high link utilization under

$$B(N) = O(\sqrt{N})$$

- Empirically observed independence among flows
- Has nothing to do with stability of any kind...

- [Eun & Wang 05]

- Under various queue-based AQMs, high link utilization and low packet loss under

$$B(N) = O(N^\alpha) \quad \text{where } 0 < \alpha < 0.5$$

- Based on stochastic models and stochastic stability (ergodicity)



Summary & Conclusion

- Fluid approach is versatile and powerful
- Actual behavior in the network is more like “stochastic”.
- Fluid approach may be limited and result in
 - Inaccurate equilibrium
 - Excessive restriction of system parameters
 - Tradeoff between utilization and buffer size
- No such tradeoff in stochastic approach
 - Results in much wider system parameter choices with good performance
 - Evidence: Recent results on buffer sizing, etc.

Thank You!

Questions ?